

HZ Hus Zekayi

3D Environment Artist

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I am an enthusiastic and passionate digital artist, seeking a position within a games company as the role of an environment artist. I work well in a group, providing motivation and help to my peers, and I also work well individually.

EDUCATION

A-LEVELS

Southgate School, 2007-2009

Applied Art - AA

Photography - B

DEGREE

Hertfordshire University, 2009-2012

(BA Hons) Games Art

Completed a range of modules including hard surface & organic modelling and texturing, to concept creation and storyboarding. Also worked in multiple group projects.

SOFTWARE EXPERIENCE

Understanding of:

3DS Max

Photoshop

xNormal

Source Engine

Some Understanding of:

ZBrush

Mudbox

Premiere

OTHER

2011 - University of Hertfordshire Animation Exposé

1st Place, Best Games Trailer (group of 2)

2012 - Taught 2nd Year Masterclass in UDK Shaders & Camera setups

Full clean UK driving license